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APPENDIX A

COMPUTER PROGRAM FOR TYPE I SIMULATIONS

```

C*****
C
C      THIS SUBROUTINE COMPUTES THE HOLOGRAM OF A 2-D COMPLEX
C      ARRAY OF DIMENSION N BY N.
C
C      INPUTS:
C          AR      :REAL PART OF INPUT ARRAY.
C          AI      :IMAGINARY PART OF INPUT ARRAY.
C          N1,M1   :DIMENSION OF THE ARRAYS (MUST BE SAME
C                   AS THE DIMENSION IN CALLING PROGRAM)
C                   (N1<513 AND M1<513 . FOR LARGER ARRAYS
C                   CHANGE THE DIMENSIONS OF FR AND FI)
C          N       :SIZE OF DATA (N BY N). (N<N1 AND N<M1)
C          AK      :THE NORMALIZED HOLOGRAM COEFFICIENT.
C                   (AK IS THE CONSTANT k IN THE HOLOGRAM
C                   FILTER FUNCTION  $\exp[j(k**2)*\pi/N*(x**2$ 
C                                      $+y**2)]$ .) )
C
C      OUTPUTS:
C          FR      :HOLOGRAM
C
C      THE INPUT IS ASSUMED TO BE THE LIGHT DISTRIBUTION AT
C      THE OBJECT PLANE. (OPAQUE=0)
C
C      AMPLITUDE AT THE OUTPUT IS ARBITRARY.
C
C*****
C
C      SUBROUTINE HOLOS2D(AR,AI,N1,M1,N,AK)
C      DIMENSION AR(N1,M1),AI(N1,M1)
C
C      HR AND HI ARE USED AS TEMPORARY STORAGE DURING
C      COMPUTATIONS.
C
C      DIMENSION HR(512),HI(512)
C
C      FR AND FI ARE REQUIRED FOR SUBROUTINE FAS2.
C
C      DIMENSION FR(512),FI(512)
C      PARAMETER (PI=3.141593)
C      CALL LIB$INIT_TIMER
C

```

```

C      TAKE FOURIER TRANSFORM OF INPUT HOLOGRAM.
C
      CALL FAS2(AR,AI,512,N1,M1,N,N,FR,FI)
      BK=1/AK
C
C      COMPUTE THE DFT OF HOLOGRAM FILTER COEFFICIENTS
C      AND DO THE FOURIER DOMAIN MULTIPLICATIONS,
C      USING SYMMETRY PROPERTIES TO REDUCE COMPUTATION TIME.
C      TEMPORARY STORAGE IS USED TO SIMPLIFY PROGRAMMING.
C
      DO 23 J=2,N/2
      DO 68 I=2,N/2
      SS=((I-1)*(I-1)+(J-1)*(J-1))*BK*BK/N*PI
      HR(I)=COS(SS)
      HR(N+2-I)=HR(I)
      HI(I)=SIN(SS)
      HI(N+2-I)=HI(I)
68      CONTINUE
      SS=((N/2)*(N/2)+(J-1)*(J-1))*BK*BK/N*PI
      HR(N/2+1)=COS(SS)
      HI(N/2+1)=SIN(SS)
      SS=((J-1)*(J-1))*BK*BK/N*PI
      HR(1)=COS(SS)
      HI(1)=SIN(SS)
      DO 95 I=1,N
      A=AR(I,J)
      AR(I,J)=AR(I,J)*HR(I)-AI(I,J)*HI(I)
      AI(I,J)=A*HI(I)+AI(I,J)*HR(I)
95      CONTINUE
      DO 96 I=1,N
      J1=N+2-J
      A=AR(I,J1)
      AR(I,J1)=AR(I,J1)*HR(I)-AI(I,J1)*HI(I)
      AI(I,J1)=A*HI(I)+AI(I,J1)*HR(I)
96      CONTINUE
23      CONTINUE
      DO 38 I=2,N/2
      SS=((I-1)*(I-1))*BK*BK/N*PI
      CSS=COS(SS)
      SSS=SIN(SS)
      A=AR(I,1)
      AR(I,1)=AR(I,1)*CSS-AI(I,1)*SSS
      AI(I,1)=A*SSS+AI(I,1)*CSS
      A=AR(N+2-I,1)
      AR(N+2-I,1)=AR(N+2-I,1)*CSS-AI(N+2-I,1)*SSS
      AI(N+2-I,1)=A*SSS+AI(N+2-I,1)*CSS
38      CONTINUE
      SS=((N/2)*(N/2))*BK*BK/N*PI
      CSS=COS(SS)
      SSS=SIN(SS)
      A=AR(N/2+1,1)
      AR(N/2+1,1)=AR(N/2+1,1)*CSS-AI(N/2+1,1)*SSS
      AI(N/2+1,1)=A*SSS+AI(N/2+1,1)*CSS

```

```

DO 79 I=2,N/2
SS=((I-1)*(I-1)+(N/2)*(N/2))*BK*BK/N*PI
CSS=COS(SS)
SSS=SIN(SS)
J1=N/2+1
A=AR(I,J1)
AR(I,J1)=AR(I,J1)*CSS-AI(I,J1)*SSS
AI(I,J1)=A*SSS+AI(I,J1)*CSS
A=AR(N+2-I,J1)
AR(N+2-I,J1)=AR(N+2-I,J1)*CSS-AI(N+2-I,J1)*SSS
AI(N+2-I,J1)=A*SSS+AI(N+2-I,J1)*CSS
79 CONTINUE
SS=((N/2)*(N/2)+(N/2)*(N/2))*BK*BK/N*PI
CSS=COS(SS)
SSS=SIN(SS)
I=N/2+1
A=AR(I,I)
AR(I,I)=AR(I,I)*CSS-AI(I,I)*SSS
AI(I,I)=A*SSS+AI(I,I)*CSS
C
C TAKE THE INVERSE FOURIER TRANSFORM TO COMPLETE FILTERING
C
C CALL FAS2(AR,AI,512,N1,M1,-N,-N,FR,FI)
C
C TAKE THE FINAL INTENSITY.
C
DO 2 J=1,N
DO 2 I=1,N
AR(I,J)=AR(I,J)*AR(I,J)+AI(I,J)*AI(I,J)
2 CONTINUE
CALL LIB$SHOW_TIMER
RETURN
END

```

APPENDIX B

COMPUTER PROGRAM FOR TYPE II SIMULATIONS

```

C*****
C
C      THIS SUBROUTINE COMPUTES THE HOLOGRAM OF A 2-D COMPLEX
C      ARRAY OF DIMENSION N BY N.
C
C      INPUTS:
C          AR      :REAL PART OF INPUT ARRAY.
C          AI      :IMAGINARY PART OF INPUT ARRAY.
C          N1,M1   :DIMENSION OF THE ARRAYS (MUST BE SAME
C                   AS THE DIMENSION IN CALLING PROGRAM)
C                   (N1<513 AND M1<513 . FOR LARGER ARRAYS
C                   CHANGE THE DIMENSIONS OF FR AND FI)
C          N       :SIZE OF DATA (N BY N). (N<N1 AND N<M1)
C          IL      :ILLUMINATION INDICATOR:
C                   0 .... NO ILLUMINATION
C                   1 .... ILLUMINATION
C                   (INPUT IS REPLACED
C                    BY 255-INPUT IF IL=1)
C          SRNI    :NORMALIZED SAMPLING PERIOD AT INPUT.
C
C      OUTPUTS:
C          FR      :HOLOGRAM
C          SRNO    :NORMALIZED SAMPLING PERIOD AT OUTPUT.
C
C*****
C
C      SUBROUTINE HOLOF2D(AR,AI,N1,M1,N,SRNI,SRNO,IL)
C      DIMENSION AR(N1,M1),AI(N1,M1)
C      DIMENSION FR(512),FI(512)
C      PARAMETER (PI=3.1415927)
C      SRNO=1/SRNI
C
C      START THE MULTIPLICATIONS.
C
C      DO 1 I=0,N-1
C      DO 1 J=0,I
C      AA=(I*I+J*J)*PI*SRNI*SRNI/FLOAT(N)
C      A1=COS(AA)
C      A2=SIN(AA)
C      AX=AR(I+1,J+1)
C      AR(I+1,J+1)=AX*A1-AI(I+1,J+1)*A2
C      AI(I+1,J+1)=AX*A2+AI(I+1,J+1)*A1
C      IF(I.EQ.J)GO TO 1
C      AX=AR(J+1,I+1)
C      AR(J+1,I+1)=AX*A1-AI(J+1,I+1)*A2

```



```
1      AI(J+1,I+1)=AX*A2+AI(J+1,I+1)*A1
C      CONTINUE
C
C      TAKE THE DFT.
C
C      CALL FAS2(AR,AI,512,N1,M1,N,N,FR,FI)
C
C      TAKE THE FINAL INTENSITY.
C
C      DO 2 J=1,N
C      DO 2 I=1,N
C      AR(I,J)=AR(I,J)*AR(I,J)+AI(I,J)*AI(I,J)
2      CONTINUE
      RETURN
      END
```

APPENDIX C

COMPUTER PROGRAM FOR RECONSTRUCTION WITH TWIN IMAGE SUPPRESSION

```

C*****
C
C      THIS SUBROUTINE PERFORMS 2D HOLOGRAM RECONSTRUCTION
C      WITH TWIN-IMAGE SUPPRESSION.
C
C      INPUTS   :
C                FR      : 2D INPUT HOLOGRAM ARRAY.
C                FI      : ANOTHER 2D ARRAY WITH SAME SIZE AS FR.
C                HR      : A 1D ARRAY.
C                HI      : A 1D ARRAY.
C                MD      : DIMENSION OF ARRAYS; FR(MD,MD),
C                        FI(MD,MD) AND HR(MD),HI(MD).
C                        THESE ARRAYS MUST HAVE THE SAME
C                        DIMENSION IN THE CALLING PROGRAM.
C
C                        (FI,HR, AND HI ARE USED FOR
C                        INTERMEDIATE COMPUTATIONS.)
C
C                N      : SIZE OF DATA (N BY N) IN FR.
C                AK      : NORMALIZED HOLOGRAM COEFFICIENT.
C                        ( THIS COEFFICIENT IS a IN THE
C                        HOLOGRAM FILTER
C                        exp[ j a**2 pi/N (n**2 + m**2)].)
C
C                M      : NUMBER OF STAGES OF APPROXIMATE
C                        INVERSE FILTER.
C
C      OUTPUT:
C                FR      : RECONSTRUCTED IMAGE.
C*****
C
C      SUBROUTINE HTT2D(FR,FI,MD,N,AK,M,HR,HI)
C      DIMENSION FR(MD,MD),FI(MD,MD)
C      DIMENSION HR(MD),HI(MD)
C      DOUBLE PRECISION DC
C      PARAMETER (PI=3.141593)
C      DC LEVEL IS ELIMINATED TO PREVENT STRONG EDGE EFFECTS
C      DC=0.0
C      DO 108 J=1,N
C      DO 108 I=1,N
C      DC=DC+FR(I,J)
108  CONTINUE
C      DCS=DC/(N*N)

```

```

DO 109 J=1,N
DO 109 I=1,N
FR(I,J)=FR(I,J)-DCS
109 CONTINUE
C DOUBLE THE SIZE FOR DFT DOMAIN COMPUTATIONS
N=2*N
CALL FAS2(FR,FI,MD,MD,MD,N,N,HR,HI)
C DC LEVEL IS NOT IMPORTANT, SO IT IS ELIMINATED.
FR(1,1)=0
FI(1,1)=0
C ADJUST THE HOLOGRAM PARAMETER TO THE NEW SIZE.
AK=AK*SQRT(2.0)
BK=1/AK

C
C START FILTERING BY USING SYMMETRY PROPERTIES
C TO ELIMINATE REDUNDANT COMPUTATIONS
C
DO 23 J=2,N/2
DO 23 I=J+1,N/2
CALL APRINV(I,J,BK,N,M,CC)
FR(I,J)=FR(I,J)*CC
FR(N+2-I,J)=FR(N+2-I,J)*CC
FR(J,I)=FR(J,I)*CC
FR(J,N+2-I)=FR(J,N+2-I)*CC
C
FI(I,J)=FI(I,J)*CC
FI(N+2-I,J)=FI(N+2-I,J)*CC
FI(J,I)=FI(J,I)*CC
FI(J,N+2-I)=FI(J,N+2-I)*CC
C
23 CONTINUE
C
C
DO 24 I=2,N/2
J=I
CALL APRINV(I,J,BK,N,M,CC)
FR(I,J)=FR(I,J)*CC
FR(N+2-I,J)=FR(N+2-I,J)*CC
C
FI(I,J)=FI(I,J)*CC
FI(N+2-I,J)=FI(N+2-I,J)*CC
C
24 CONTINUE
C
DO 25 I=2,N/2
J=N/2+1
CALL APRINV(I,J,BK,N,M,CC)
FR(I,J)=FR(I,J)*CC
FR(J,I)=FR(J,I)*CC
C
FI(I,J)=FI(I,J)*CC
FI(J,I)=FI(J,I)*CC
C
25 CONTINUE

```

C

```

OUTPUT:
      CC      :FILTER ELEMENT IN FOURIER TRANSFORM
              DOMAIN.

```

```

SUBROUTINE APRINV(I,J,BK,N,M,CC)
PARAMETER (PI=3.141593)
Z=((I-1)*(I-1) + (J-1)*(J-1))*BK*BK*PI/N
CC=COS(Z)
IF(M.GT.1)THEN
SS=2*SIN(Z)
CC=CC+SS*SIN(2*Z)
SS=SS*2*COS(2*Z)
ENDIF
DO 11 K=3,M
CC=CC+SS*SIN(2** (K-1)*Z)
SS=SS*2*COS(2** (K-1)*Z)
CONTINUE
CC=2*CC/M
RETURN
END
11

```

APPENDIX D

COMPUTER PROGRAM FOR COVARIANCE FILTER

```

C*****
C
C      THIS SUBROUTINE IMPLEMENTS THE COVARIANCE FILTER.
C
C      INPUTS  :
C              IX      : 2-D INPUT INTEGER ARRAY OF DIMENSION
C                        NN,MM.
C
C              NN,MM   : DIMENSIONS OF THE ARRAYS.
C
C              NS,MS   : SIZE OF 2-D DATA IN THE ARRAYS.
C
C              MW      : WINDOW SIZE.
C
C      OUTPUT  :
C              AR      : 2-D OUTPUT ARRAY (REAL*4 TYPE)
C                        WITH DIMENSION NN,MM.
C*****
C
C      SUBROUTINE COVAR(IX,AR,NN,MM,NS,MS,MW)
C      INTEGER IX(NN,MM)
C      DIMENSION AR(NN,MM)
C      TEST IF WINDOW SIZE IS ODD.
C      IF(MW/2*2.NE.MW)GO TO 1
C      TYPE *, 'WINDOW SIZE MUST BE ODD'
C      RETURN
1     CONTINUE
C      N2=MW/2
C      START COVARIANCE FILTERING
C      DO 2 L=N2+1,NS-N2
C      DO 2 K=N2+1,MS-N2
C      AV IS THE LOCAL AVERAGE
C      IAV=0
C      DO 3 N=-N2,N2
C      DO 3 M=-N2,N2
C      IAV=IAV+IX(K-M,L-N)
3     CONTINUE
C      AV=IAV/FLOAT(MW*MW)
C      S2 IS THE LOCAL COVARIANCE
C      S2=0.0
C      DO 4 N=-N2,N2
C      DO 4 M=-N2,N2
C      S2=S2+(IX(K-M,L-N)-AV) ** 2
4     CONTINUE
C      S2=S2/(MW*MW)
C      AR(K,L)=S2
2     CONTINUE
C      RETURN
C      END

```

APPENDIX E

UNIFORM DISTRIBUTION OF SEQUENCES

The uniform distribution of a sequence modulo 1 is defined in Ref.47, page 1. The definition and related mathematics provides a proof for the convergence of the average (as given in the text) of partial sums of Fourier series expansion, as follows:

The sequence $(x_n): p2^n$, where p is irrational, is an irrational sequence, since all x_n 's are irrational. Therefore,

$$\Delta x_n = x_{n+1} - x_n = p(2^{n+1} - 2^n) = p2^n. \quad (E.1)$$

Therefore Δx_n is irrational for all n , which readily implies that it is also irrational as $n \rightarrow \infty$. So, (x_n) is uniformly distributed modulo 1 in the interval $[0,1)$. (See Ref.47, page 28 theorem 3.3.) Since Δx_n is irrational as $n \rightarrow \infty$,

$$\lim_{N \rightarrow \infty} \frac{1}{N} \sum_{n=1}^N \cos(2\pi p 2^n) = \int_0^1 \cos 2\pi x \, dx = \left. \frac{\sin 2\pi x}{2\pi} \right|_0^1 = 0. \quad (E.2)$$

(See Ref.47 page 2, theorem 1.1.)

Note that 2^n can be replaced by any other rational function and still the convergence to 0 is attained.

APPENDIX F

IMAGE PROCESSING ENVIRONEMENT AND COMPUTATIONAL ASPECTS

The implementation of the image processing algorithms given in this dissertation are implemented in an image processing system which consists of two dedicated mini-computers and a special purpose image processor. The computers are a VAX 11/730 and a VAX 11/750. Also, two other computers can be reached (a VAX 11/785 and a VAX 11/780) if needed. All these computers are virtual memory machines, which is very convenient for image processing. The bank of computers is linked to a COMTAL Vision One/20 image processor through the VAX 11/730. (See the figure below.) The image processor is capable of implementing many simple and standard image processing algorithms in a very short time as a consequence of its highly special parallel structured hardware. The processor is able to display a 512 by 512 picture consisting of 8-bit (24 if color image) pixels. (256 gray levels or 256^3 color combinations.) The processor is able to receive input from either the computers, or from a TV camera. If the input is analog, as in the TV camera, the real time digitizer of the processor handles the analog-to-digital conversion. Images can be displayed at the system monitor or can be photographed by a hard copy unit (a MATRIX INSTRUMENTS color graphic recorder). The images are transferred to the computer for specialized processing. Resultant images are sent back to the processor for display.

The holograms are digitized by using enlargments and the system digitizer as explained above. At the present time, the physical holography set-up is not directly coupled with the image processing system. The digitized hologram sections are sometimes preprocessed by the image processor, for some simple tasks as changing the DC level. Then they are transferred to a computer, where the subroutines given in previous appendices are

implemented. The typical computation time for any one of the hologram reconstruction algorithms is in the range of 4-6 minutes on 785, with a floating point accelerator and using 1Mbyte physical memory. The computation times on 750, without a floating point accelerator, and with same amount of physical memory is about 12-18 minutes. These timings include the necessary processing performed by the main programs before and after the calling the subroutines given.

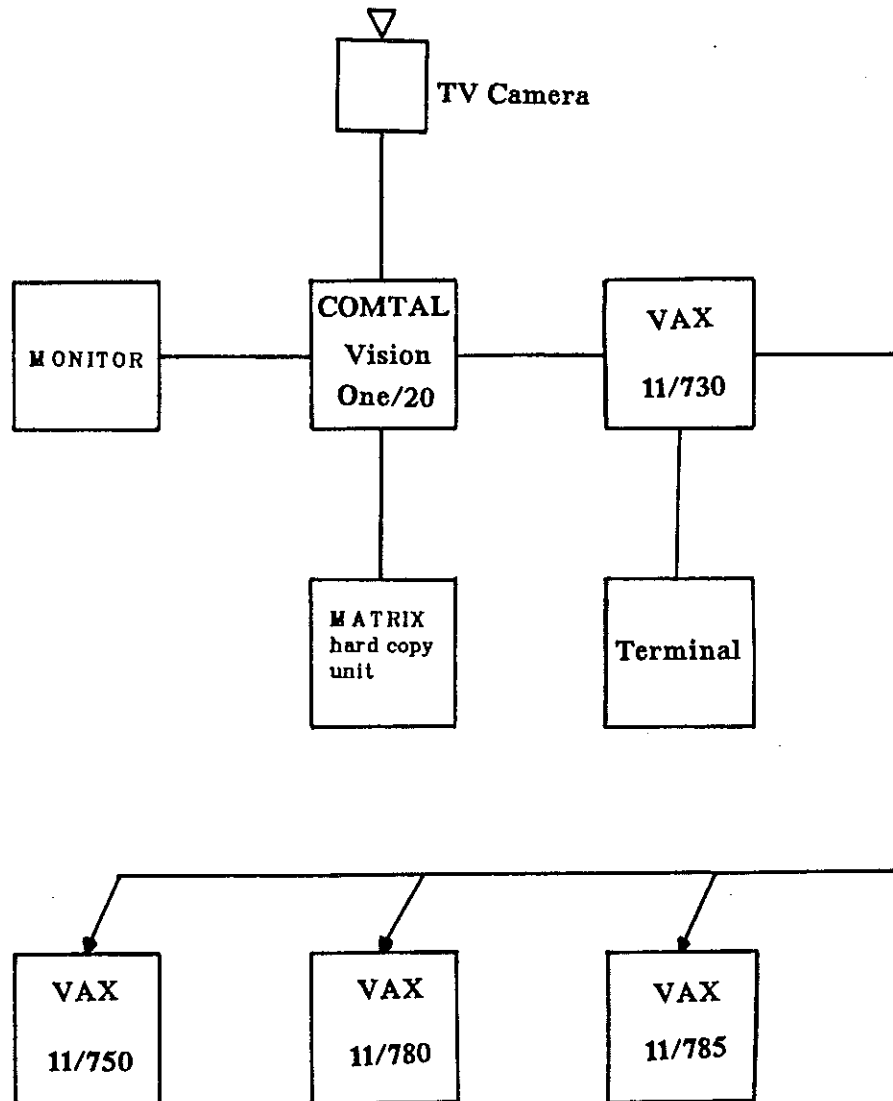
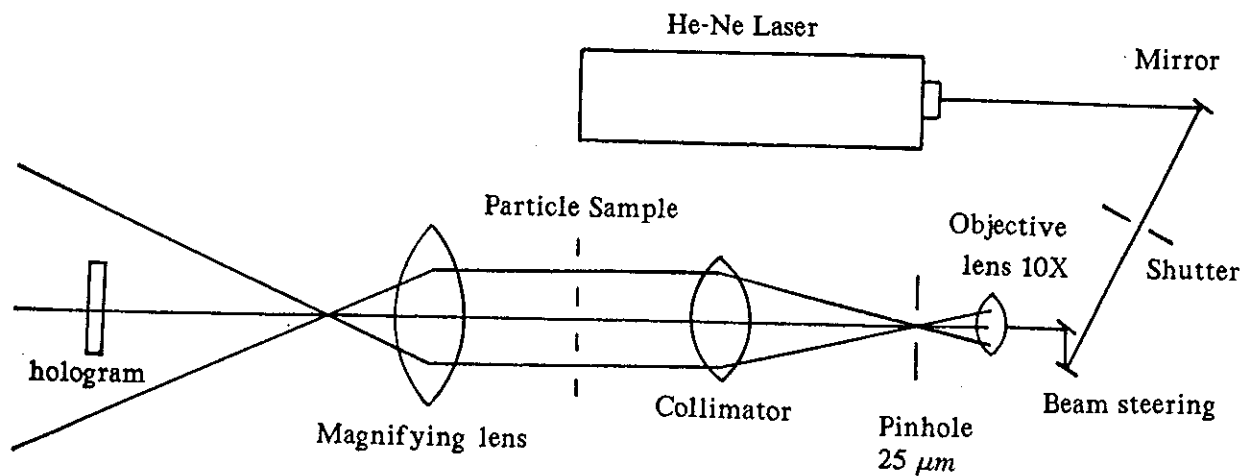


Figure A1. The image processing system.

APPENDIX G

THE OPTICAL HOLOGRAPHY SET-UP

The optical holography set-up which is used to for optical holograms of this dissertation is shown in the figure below. The laser used is a 35 mw helium-neon laser operating at 632.8 nm wavelength. Stationary particles are used as objects which were deposited on a glass. Most of the time, the particles were aliminum oxide with typical size range of 10-30 μm .



APPENDIX H

SOME USEFUL FORMULAS

$$F_{2D} \left\{ \exp \left[ja(x^2+y^2) \right] \right\} = j \frac{\pi}{a} \exp \left[-j \frac{u^2+v^2}{4a} \right] \quad (\text{H.1})$$

$$F_{2D} \left\{ \cos a(x^2+y^2) \right\} = \frac{\pi}{a} \sin \frac{u^2+v^2}{4a} \quad (\text{H.2})$$

$$F_{2D} \left\{ \sin a(x^2+y^2) \right\} = \frac{\pi}{a} \cos \frac{u^2+v^2}{4a} \quad (\text{H.3})$$

$$\cos a(x^2+y^2) ** \cos a(x^2+y^2) = \frac{1}{2} \left[\frac{\pi}{a} \right]^2 \delta(x,y) - \frac{1}{4} \frac{\pi}{a} \sin \frac{a}{2}(x^2+y^2) \quad (\text{H.4})$$

$$\sin a(x^2+y^2) ** \sin a(x^2+y^2) = \frac{1}{2} \left[\frac{\pi}{a} \right]^2 \delta(x,y) + \frac{1}{4} \frac{\pi}{a} \sin \frac{a}{2}(x^2+y^2) \quad (\text{H.5})$$

$$\cos a(x^2+y^2) ** \sin a(x^2+y^2) = \frac{1}{4} \frac{\pi}{a} \cos \frac{a}{2}(x^2+y^2) \quad (\text{H.6})$$